

Ron Pucherelli

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EXPERIENCE

LEAD ANIMATOR

Framestore  | AUGUST 2018 TO CURRENT

TBA | commercial | SEPTEMBER 2018 TO CURRENT

Carfax | commercial | AUGUST 2018 TO SEPTEMBER 2018

Led the animation team to complete a total of 6 commercials in a shorter time frame than what was originally estimated. Assigned animators shots in which we provided the acting performance for CarFox (Carfax's "fox" mascot). I was also responsible for planning the animation schedule, coordinating a quick turnaround for the client.

SENIOR ANIMATOR

The Virtual Reality Company  | MARCH 2018 TO MAY 2018

Jurassic World: A VR Experience (for Dave & Busters) | virtual reality experience | 2018

Framestore  | SEPTEMBER 2017 TO MARCH 2018

Stereoscopic 3D Theme Park Ride | theme park experience | 2018

Santa Monica Studio  | JUNE 2015 TO AUGUST 2017

Collaborated with rigging to help elevate the fidelity of both facial and creature rigs (dragons).

Animated (flying, quadrupedal and bipedal) characters within the Gameplay environment.

Helped design and animated all boat navigation (rowing, beaching, docking).

God of War (PS4) | video game | 2018

Penrose  | APRIL 2015 TO JUNE 2015

Allumette | virtual reality experience | 2015

The Rose & I | virtual reality experience | 2015

Google (Spotlight Stories)/Evil Eye Pictures  | MARCH 2015 TO MAY 2015

On Ice | augmented reality experience | 2015

PDI/DreamWorks  | MARCH 2008 TO MARCH 2015 (7 YEARS)

Home | feature film | 2015

Penguins of Madagascar | feature film | 2014

How To Train Your Dragon 2 | feature film | 2014

Rise Of The Guardians | feature film | 2012

Madagascar 3: Europe's Most Wanted | feature film | 2012

Dragons: Gift of the Night Fury | holiday short | 2011

MegaMind: The Button of Doom | dvd short | 2010

MegaMind | feature film | 2010

How To Train Your Dragon | feature film | 2010

Merry Madagascar | holiday short | 2009

Madagascar: Escape 2 Africa | feature film | 2008

EDUCATOR

Animation Mentor  | Campus Mentor | MARCH 2010 TO MAY 2012

Animals and Creatures 2 | JULY 2011 TO MAY 2012

Class 1: Foundation | MARCH 2010 TO JUNE 2011

ANIMATOR

Secret Level/Sega  | MARCH 2007 TO DECEMBER 2007

Responsible for both gameplay and contextual actions on

IronMan (PS3, XBOX360) | video game | 2008

Electronic Arts  | JUNE 2005 TO FEBRUARY 2007

Responsible for hand-keyed in-game cinematics as well as gameplay animation on

The Simpsons (PS3, XBOX360) | video game | 2007

Sims 2: Pets Edition (PS2, XBOX, Gamecube) | video game | 2006

James Bond: From Russia With Love (PS2, XBOX) | video game | 2006

Maya | Linux | OSX | WIN | Adobe Suite | Premo

SKILLS

EDUCATION

Animation Mentor | Classes 1-5 | 2006 TO 2007

Ringling School of Art and Design, Sarasota, Florida | B.F.A. Computer Animation | 2004

The College of Saint Rose, Albany, New York | B.S. Graphic Design | 1998